

WORLD SKILLS AICHI 2028

Linking skills for sustainable future

Your journey for World Skills Aichi starts right here!

Date of Competition

15-20 November 2028

Venue

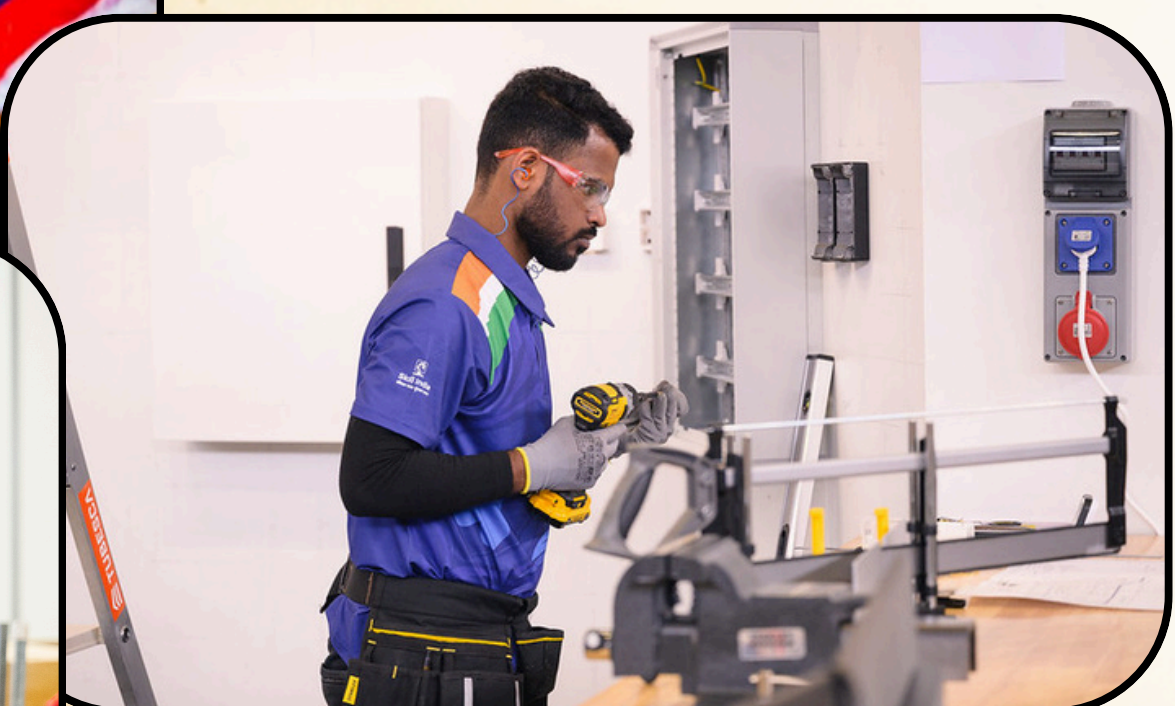
Aichi, Japan

Eligibility

Born on or after 01.01.2006 for maximum skills
*Born on or after 01.01.2003 for advanced skills

Selection Process

Must be selected by your official WorldSkills Member organization through national or regional qualifying rounds



Construction & Building Technology

Bricklaying
Cabinet Making
Carpentry
Concrete Construction Works
Electrical Installations
Joinery
Landscape Gardening
Painting & Decorating
Plastering & Dry Wall System
Plumbing & Heating
Refrigeration & Air Conditioning
Wall & Floor Tiling
Digital construction*

Information & Communication Technology

IT Network System Administration
Software Application Development
Mobile Application Development
Web Technology
Intelligent Security Technology
Software Testing
Cloud Computing*
Cyber Security*
ICT Network Infrastructure*

Creative Arts & Fashion

3D Digital Game Art
Fashion Technology
Floristry
Graphic Design Technology
Jewellery
Visual Merchandising
Digital Interactive Media

Manufacturing & Engineering Technology

Autonomous Mobile Robotics
Chemical Lab Technology
CNC Milling
CNC Turning
Electronics
Industrial Control
Industrial Mechanics
Mechanical Engineering CAD
Mechatronics*
Industry 4.0*
Renewable Energy
Welding
Unmanned Aerial Systems
Additive Manufacturing*
Industrial Design Technology*
Optoelectronics*
Robot System Integration*
Water Technology*

Transportation & Logistics

Autobody Repair
Automobile Technology
Car Painting
Heavy Vehicle Technology
Logistics & Freight Forwarding
Aircraft Maintenance*

Social & Personal Services

Bakery
Beauty therapy
Cooking
Hair dressing
Health & Social Care
Hotel Reception
Patisserie & Confectionary
Restaurant Services
Dental Prosthetics*

For More details please visit

<https://worldskillsindia.co.in/>

<https://worldskills.org/what/competitions/worldskills-aichi-2028/>

Stages of Skills Competition

